

# Guide to Numeracy Across the Curriculum

## Introduction

This information booklet has been produced as a guide for to make you more aware of how each topic is taught within the Maths Department.

It is hoped that the information in this booklet may lead to a more consistent approach to the use and teaching of Numeracy topics across the Learning Centre and consequently show an improvement in progress and attainment for all pupils.

I hope you find this guide useful.

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#### Addition



#### **Mental Strategies**

There are a number of useful mental strategies for addition. Some examples are given below.

Example: Calculate 34+49

Method 1 Add the tens, add the units, then add together

30 + 40 = 70 4 + 9 = 13 70 + 13 = 83

Method 2 Add the tens of the second number to the first and then add the units separately

34 + 40 = 74 74 + 9 = 83

Method 3 Round to the nearest ten, then subtract

34 + 50 = 84 (50 is 1 more than 49 so subtract 1) 84 - 1 = 83

#### Written Method

Before doing a calculation, pupils should be encouraged to make an estimate of the answer by rounding the numbers. They should also be encouraged to check if their answers are sensible in the context of the question.

Example: 3456 + 975



#### Subtraction



#### **Mental Strategies**

There are a number of useful mental strategies for subtraction. Some examples are given below.

Example: Calculate 82 - 46

Method 1 Start at the number you are subtracting and count on



Method 2 Subtract the tens, then the units

#### Written Method

We use decomposition to perform written subtractions. We "exchange" tens for units etc rather than "borrow and pay back".

Before doing a calculation, pupils should be encouraged to make an estimate of the answer by rounding the numbers. They should also be encouraged to check if their answers are sensible in the context of the question.

Example:



#### Multiplication



It is vital that all of the multiplication tables from 1 to 10 are known. These are shown in the multiplication square below:

Х	0	1	2	3	4	5	6	7	8	9	10
0	0	0	0	0	0	0	0	0	0	0	0
1	0	1	2	3	4	5	6	7	8	9	10
2	0	2	4	6	8	10	12	14	16	18	20
3	0	3	6	9	12	15	18	21	24	27	30
4	0	4	8	12	16	20	24	28	32	36	40
5	0	5	10	15	20	25	30	35	40	45	50
6	0	6	12	18	24	30	36	42	48	54	60
7	0	7	14	21	28	35	42	49	56	63	70
8	0	8	16	24	32	40	48	56	64	72	80
9	0	9	18	27	36	45	54	63	72	81	90
10	0	10	20	30	40	50	60	70	80	90	100

#### **Mental Strategies**

Example: Find 39 x 6

Method 1 Multiply the tens, multiply the units, then add the answers together

30 x 6 = 180 9 x 6 = 54 180 + 24 = 234

Method 2 Round the number you are multiplying, multiply and then subtract the extra

40 x 6 = 240	(40 is one more than 39 so you
	have multiplied 6 by an extra 1)
240 - 6 = 234	

#### Multiplication by 10, 100 and 1000

When multiplying numbers by 10, 100 and 1000 the **digits** move to **left**, <u>we do not move the decimal point</u>.



$3.45 \times 10 = 34.5$							
Th	Н	Т	U	•	$\frac{1}{10}$	$\frac{1}{100}$	
			_3		-4	5	
		3	4 🖌		5		

The rule of simply adding zeros for multiplication by 10, 100 and 1000 can be confusing as it does not work for decimals and should therefore be avoided.

We can multiply by multiples of 10, 100 and 1000 using the same rules as above:

 Example 4
 Find  $34 \times 20$  (multiply by 2 then by 10)

  $34 \times 2 = 68$   $68 \times 10 = 680$ 
 $68 \times 10 = 680$  10 = 680 

  $68 \times 10 = 680$  10 = 680 

  $64 \times 8 = 0$  6 = 8 

#### Multiplication by a Whole Number

When multiplying by a whole number, pupils should be encouraged to make an estimate first. This should help them to decide whether their answer is sensible or not.



#### Multiplication of a Decimal by a Decimal

We multiply decimals together by taking out the decimal points and performing a long multiplication:

Example 1  $0.2 \times 0.8$ 

Without the decimal points, the calculation is  $2 \times 8 = 16$ . Each of the numbers (0.2  $\times$  0.8) have 1 decimal place, therefore the answer will have 2 decimal places, i.e. the total number of places after the point in the question.

50, 0·2 x 0·8 = 0·16

Example 2 2.3 × 4.1

		2	3	
	×	4	1	_
		2	3	-
Τ.	9	<sup>1</sup> 2	0	_
	9	4	3	_

Each of the numbers (2·3 and 4·1) have 1 decimal place, therefore the answer will have 2 decimal places. So, 2·3 × 4·1 = 9·43

**Example 3** 0.6 × 5.42

	5	4	2	There are 3 decimal places altogether.
×		2	<sub>1</sub> 6	
3	2	5	2	50, 0·6 × 5·42 = 3·252

#### Division



#### Division by 10, 100 and 1000

When dividing numbers by 10, 100 and 1000 the **digits** move to **right**, <u>we</u> <u>do not move the decimal point</u>.

Dividing by 10	-	Move every digit <b>one</b> place to the right
Dividing by 100	-	Move every digit <b>two</b> places to the right
Dividing by 1000	-	Move every digit <b>three</b> places to the right

Example 1	$260 \div 10 = 26$							$\sim$
	н	Т	U	•	$\frac{1}{10}$	$\frac{1}{100}$		
	2	6	0 \	•			] (	Zeros are not generally
		$\searrow_2$	6		<b>`</b> ¢	5	$\searrow$	after the decimal point
							$\overline{\langle}$	except in cases where a 🔨
Example 2		439 -	÷100 =	4.3	9		(	specified degree of
cxumple E	ш		. 100 TT		1	1		accuracy is required
	п	1	U	•	10	100		$\searrow$ $\land$
	4~	_3_	9	ŀ				
			<b>→</b> 4	/.	+3	<b>→</b> 9	]	

Example 3 This rule also works for decimals

$32 \cdot 9 \div 10 = 3 \cdot 29$						
Н	Т	U	•	$\frac{1}{10}$	$\frac{1}{100}$	
	3	2		9		
		3	/.	*2	>9	

We can divide decimals by multiples of 10, 100 and 1000 using the same rules as discussed above.

Example 4	Find	48·6	÷	20
-----------	------	------	---	----

	$24.3 \div 10 = 2.43$								
48·6 ÷ 2 = 24·3	Н	Т	U	•	$\frac{1}{10}$	$\frac{1}{100}$			
24·3 ÷ 10 = 2·43		2 ~	<u>4</u>	ŀ	3/	1			
			2	·	4	3			

#### Division by a Whole Number

#### Example 1

$$810 + 6$$
Estimate
$$800 \div 5 = 160$$

$$1 \quad 3 \quad 5$$

$$6 \quad 8 \quad 21 \quad 30$$

Example 2 When dividing a decimal by a whole number the decimal points must stay in line.

**Example 3** If you have a remainder at the end of a calculation, add "trailing zeros" at the end of the decimal and keep going!

Calculate 2.2÷8

4

#### Division by a Decimal

When dividing by a decimal we use multiplication by 10, 100, 1000 etc to ensure that **the number we are dividing by becomes a whole number**.

Example 1		24 ÷ 0.3	(Multiply both numbers by 10)
	= =	240 ÷ 3 80	
Example 2		4·268 ÷ 0·2	(Multiply both numbers by 10)
	= =	42·68 ÷ 2 21·34	$2) \overline{42 \cdot 68}$
Example 3		3·6 ÷ 0·04	(Multiply both numbers by 100)
	= =	360 ÷ 4 90	
Example 4		52·5 ÷ 0·005	(Multiply both numbers by 1000)
	= =	52 500 ÷ 5 10 500	



#### **Rounding Decimals**

When rounding decimals to a specified decimal place we use the same rounding rules as before.







a) 5.673 b) 41.187 c) 5.999



#### Order of Operations



Care has to be taken when performing calculations involving more than one operation

e.g. 3+4 x 2 The answer is either 7 x 2 = 14 or 3 + 8 = 11

The correct answer is 11.

Calculations should be performed in a particular order following the rules shown below:



Most scientific calculators follow these rules however some basic calculators may not. It is therefore important to be careful when using them.

Example 1	6 + 5 × 7 = 6 + 35 = 41	BODMAS tells us to multiply first
Example 2	(6 + 5) × 7 = 11 × 7 = 77	BODMAS tells us to work out the brackets first

It is important to note that some of our pupils use BIDMAS instead, which is the same order but using 'Indices' (or powers) as the second word.

Example 3	3 + 4 <sup>2</sup> ÷ 8 = 3 + 16 ÷ 8 = 3 + 2 = 5	Order first (power) Divide Add
Example 4	2 × 4 - 3 × 4 = 8 - 12 = - 4	BODMAS tells us to multiply first

It is important to note that division and multiplication are interchangeable and so are addition and subtraction. This is particularly

important for examples such as the following:

Example 5	10 - 3 + 4	In examples like this, go with the
	= 11	order of the question
		i.e. subtract 3 from 10 then add 4



#### Adding/Subtracting a Negative

When adding or subtracting a negative the following rules apply:

• Adding a negative is the same as subtracting



Subtracting a negative is the same as adding



#### Examples

a) 
$$2 + (-6)$$
  
 $= 2 - 6$   
 $= -4$   
b)  $= -3 - 5$   
 $= -8$ 

$$\begin{array}{rl} 7-(-4) & -2-(-8) \\ c) &= 7+4 & d) &= -2+8 \\ &= 11 & = 6 \end{array}$$



a) 
$$(-6)^2 - 6^2$$
  
a)  $= (-6) \times (-6)$   
b)  $= -(6 \times 6)$   
 $= -36$ 

#### Fractions



#### **Equivalent Fractions**

Equivalent fractions are fractions which have the same value. Examples of equivalent fractions are:



Equivalent fractions are found by multiplying the numerator and denominator by the same number

$$\frac{1}{3} = \frac{2}{6} = \frac{3}{9} = \frac{4}{12} = \frac{5}{15}$$

 $\frac{3}{5} = \frac{6}{10} = \frac{9}{15} = \frac{12}{20} = \frac{15}{25}$ 

#### Simplifying Fractions

To simplify a fraction, divide the numerator and denominator by the same number.

Example 1

1

2



In examples with higher numbers it is acceptable to use this process repeatedly in order to simplify fully.

Example 3

$$\underbrace{\frac{48}{64} = \frac{24}{32} = \frac{6}{8} = \frac{3}{4}}_{\div 2} \div 4 \div 2$$

#### Adding and Subtracting Fractions

When adding or subtracting fractions it is necessary to have a "common denominator".

e.g.



If this is the case then the numerators (top numbers) are simply added or subtracted.

When fractions have different denominators, equivalent fractions are used to obtain common denominators.



When adding and subtracting mixed fractions, the fractions are changed to improper ("top heavy") fractions first.



#### Multiplying and Dividing Fractions

To multiply fractions simply multiply the numerators together and the denominators together.



An understanding of dividing fractions will be given in class and once understood the following quick method can be used:

- Flip the fraction you are dividing by upside down
- Multiply the fractions together
- Simplify where possible

Example  $\frac{1}{3} \div \frac{2}{5}$  $= \frac{1}{3} \times \frac{5}{2}$  $= \frac{5}{6}$ 

#### Fractions of a Quantity

To find a fraction of a quantity, divide by the denominator and multiply the answer by the numerator.



#### Percentages

Percent means "per hundred", i.e. out of 100.

A percentage can be converted to an equivalent fraction or decimal by dividing by 100.



It is recommended that the information in the table below is learned. The decimal and fraction equivalents of common percentages are used in percentage calculations.

Percentage	Fraction	Decimal
1%	$\frac{1}{100}$	0.01
5%	$\frac{1}{20}$	0.02
10%	$\frac{1}{10}$	0.1
20%	$\frac{1}{5}$	0.5
25%	$\frac{1}{4}$	0.52
$33\frac{1}{3}\%$	$\frac{1}{3}$	0•3333
50%	$\frac{1}{2}$	0.2
$66\frac{2}{3}\%$	$\frac{2}{3}$	0.66666
75%	$\frac{3}{4}$	0.75
100%	1	1

#### **Calculating Percentages**

#### Non-Calculator Methods

When calculating common percentages of a quantity, the fractional equivalents are used as follows:

Example 1 Find 25% of £240

25% of £240 =  $\frac{1}{4}$  of £240 = £240 ÷ 4 = £60

Example 2 Find 20% of 180

20% of 180  
= 
$$\frac{1}{5}$$
 of 180  
= 180 ÷ 5  
= 36

More complicated percentages should be "broken down" into easier percentages as follows:

e.g. 35% = 25% + 10% OR 35% = (10% × 3) + 5% 35% = 1% × 35 OR 35% = 20% + 10% + 5%

The most appropriate method should be chosen depending on the numbers given.

Example 3 Find 65% of 2800

50% of 2800 = 2800 ÷ 2 = 1400 10% of 2800 = 2800 ÷ 10 = 280 5% of 2800 = 280 ÷ 2 = 140 (5% is half of 10%)

65% of 2800 = 1400 + 280 + 140 = 1820

It is also possible to find any percentage by first finding 1%.

Example 4	Find 24% of 3200		3	2
		x	2	4
	1% of 3200 = 3200 ÷ 100 = 32	1	2	8
	24% of 3200 = 32 × 24	<sup>+</sup> _6	4	0
	= 768	7	6	8

#### Finding 17.5% (without a calculator)

Value Added Tax (VAT) used to be 17.5% (it is now 20%). To calculate 17.5% without a calculator the following method is used:

- Find 10% first
- Find 5% by halving 10% value
- Find 2.5% by halving 5% value

**Example** Calculate the VAT on a computer costing £450.

10% of £450 = £450 ÷ 10 = £45	(divide by 10)
5% of £450 = £45 ÷ 2 = £22.50	(half previous answer)
2·5% of £450 = £22.50 ÷ 2 = £11.25	(half previous answer)

17.5% of £450 = £45 + £22.50 + £11.25 = £78.75

Therefore the VAT is £78.75

#### **Calculator Method**

To find a percentage of a quantity using a calculator, divide the percentage by 100 and multiply by the amount.



#### Expressing One Quantity as a Percentage of Another

You can express one quantity as a percentage of another as follows:

- Make a fraction
- Divide the numerator by the denominator
- Multiply by 100
- **Example 1** Ross scored 45 out of 60 in his Maths test. What is his percentage mark?



**Example 2** There are 30 pupils in 1A2. 18 are girls. What percentage of the pupils are girls?



**Example 3** A survey of pupils' favourite sports was taken and the results were as follows:

Football - 11 Rugby - 3 Tennis - 4 Badminton - 2

What percentage of pupils chose tennis as their favourite sport?

Total number of pupils = 11 + 3 + 4 + 2 = 20 4 out of 20 pupils chose tennis

So, 
$$\left(\frac{4}{20}\right)$$
  $4 \div 20 \times 100 = 20\%$ 

20% of pupils chose tennis as their favourite subject.

#### Ratio



A ratio is a way of comparing amounts of something. The ratio can be used to calculate the amount of each quantity or to share a total into parts.

#### Writing Ratios

The order is important when writing ratios.

**Example 1** For the diagram shown write down the ratio of

- a) footballs : tennis balls
- b) hockey pucks : basketballs



footballs : tennis ballshockey pucks : basketballs=3:4=1:7

Example 2 In a baker shop there are 122 loaves, 169 rolls and 59 baguettes.

The ratio of loaves : baguettes : rolls is 122 : 59 : 169



#### Simplifying Ratios

Ratios can be simplified in much the same way as fractions by dividing all of the parts of the ratio by the same number

e.g. 12:6:3 can be simplified by dividing by 3 to get 4:2:1

#### **Using Ratios**

A given ratio can be used to find quantities by scaling up or down.

**Example** The ratio of boys to girls at a party is 2 : 3. If there are 16 boys at the party, how many girls are there?



#### Sharing in a Given Ratio

ExampleChris, Leigh and Clare win £900 in a competition.They share their winnings in the ratio 2 : 3 : 4.How much does each person receive?

1. Find the total number of shares

2+3+4=9 i.e. there are 9 shares

2. Divide the amount by this number to find the value of each share

 $£900 \div 9 = £100$  i.e. each share is worth £100

3. Multiply each figure in the ratio by the value of each share

2 shares: 2 x £100 = £200 3 shares: 3 x £100 = £300 4 shares: 4 x £100 = £400 4. Check that the total is correct by adding the values together

£200 + £300 + £400 = £900

So Chris receives £200, Leigh receives £300 and Clare receives £400.

#### **Direct Proportion**

Two quantities are said to be in direct proportion if when one quantity increases the other increases in the same way e.g. if one quantity doubles the other doubles.

When solving problems involving direct proportion **the first calculation is to find one of the quantities**.

**Example 1** 5 fish suppers costs £32.50, find the cost of 7 fish suppers.



Example 2	5 adult tickets for the cinema cost £27.50. How much would
	8 tickets cost?

Tickets	Cost
5	£27.50
1	£27.50 ÷ 5 = £5.50
8	£5.50 x 8 = <b>£44.00</b>

The cost of 8 adult tickets is £44

#### **Inverse** Proportion

Two quantities are said to be in inverse proportion if when one quantity increases the other decreases e.g. when one quantity doubles the other halves.

When solving problems involving inverse proportion the first calculation is to find one of the quantities.

Example 1If 3 men take 8 hours to build a wall, how long would it<br/>take 4 men to build the same wall?<br/>(Common sense should tell us that it will take less time<br/>as there are more men working)



4 men would take 6 hours to build the wall.

Example 2

An aeroplane takes 5 hours for a journey at an average speed of 500km/h.

At what speed would the aeroplane have to travel to cover the same journey in 4 hours?



The aeroplane would need to fly at an average speed of 625km/h

#### Time

#### 12 hour Clock

Time can be displayed on a clock face or a digital clock.

When writing times in 12 hour clock we need to add a.m. or p.m. after the time.

a.m. is used for times between midnight and 12 noon (morning) p.m. is used for times between 12 noon and midnight (afternoon/evening)

NOTE:

12 noon ---- 12.00 p.m. 12 midnight ---- 12.00 a.m.

#### 24 hour Clock

When writing times in 24 hour clock a.m. and p.m. should not be used. Instead, four digits are used to write times in 24 hour clock.

After 12 noon, the hours are numbered 1300, 1400, ... etc.



Examples		
6.30 a.m.	$\rightarrow$	0630
12.00 p.m.	$\rightarrow$	1200
2.45 p.m.	$\rightarrow$	1425
8.25 p.m.	$\rightarrow$	2025
12.00 a.m.	$\rightarrow$	0000

#### Distance, Speed and Time



The use of a triangle when calculating distance, speed and time will be familiar to pupils.



**Example 1** A car travels at an average speed of 40mph for 5 hours. Calculate the distance covered.

> S = 40 mph T = 5 hours D = S × T = 40 × 5 = 200 miles

**Example 2** Calculate the average speed of a car which travels a distance of 168 miles in 3 hours and 30 mins.



**Example 3** Calculate the time taken for a car to travel a distance of 84 miles at an average speed of 35 mph.



### Information Handling – Bar Graphs and Histograms



Bar graphs and histograms are often used to display information. The horizontal axis should show the categories or class intervals and the vertical axis should show the frequency.

#### All graphs should have a title and each axis must be labelled.



**Example 1** The histogram below shows the height of P7 pupils

Note that the histogram has **no gaps** between the bars as the data is continuous i.e. the scale has meaning at all values in between the ranges given. The intervals used must be evenly spaced (it must remain in this order).

# **Example 2** The **bar graph** below shows the results of a survey on favourite sports.



Note that the bar graph has gaps between the bars. The information displayed is non-numerical and **discrete** i.e there is no meaning between values (e.g. there is no in between for tennis and football). This means the order of the bars can be changed.

Examples of discrete data:

- Shoe Size
- Types of Pet
- Favourite subjects
- Method of travel to school

Examples of continuous data:

- Heights of pupils
- Weights
- Lengths of journeys to work
- Marks in a test

#### Information Handling - Line Graphs



Line graphs consist of a series of points which are plotted, then joined by a line. All graphs should have a title and each axis must be labelled. Numbers are written on a line and the scales are equally spaced and consistent. The trend of a graph is a general description of it.





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#### Information Handling – Scatter Graphs

A scatter graph allows you to compare two quantities (or variables). Each variable is plotted along an axis. A scatter graph has a vertical and horizontal axis. It needs a title and appropriate x and y- axis labels. For each piece of data a point is plotted on the diagram. The points are not joined up.

A scatter graph allows you to see if there is a connection (correlation) between the two quantities. There may be a positive correlation when the two quantities increase together e.g. sale of umbrellas and rainfall. There may be a negative correlation where as one quantity increases the other decreases e.g. price of a car and the age of the car. There may be no correlation e.g. distance pupils travel to school and pupils' heights.



**Example** The table shows the marks gained by pupils in Maths and Science Tests. This information has been plotted on a scatter graph.

Maths Score	5	6	10	11	14	15	18	23
Science Score	7	10	11	15	18	17	19	25



A **best-fit line** is meant to mimic the trend of the data. In many cases, the **line** may not pass through very many of the plotted points. Instead, the idea is to get a **line** that has equal numbers of points on either side.

#### Information Handling - Pie Charts



A pie chart can be used to display information.

Each sector of the pie chart represents a different category. The size of each category can be worked out as a fraction of the total using the number of divisions or by measuring angles.

#### **Using Fractions**

**Example** 30 pupils were asked the colour of their eyes. The results are shown in the pie chart below.



How many pupils had brown eyes?

The pie chart is divided up into ten equal parts, so pupils with brown eyes represent  $\frac{2}{10}$  of the total.

 $\frac{2}{10}$  of 30 = 6 (30 ÷ 10 × 2) so 6 pupils had brown eyes

#### Using Angles

If no divisions are marked on the pie chart and we are given the angles instead we can still work out the fraction by using the angle of each sector.



The angle of the brown sector is 72°. We can calculate the number of pupils as follows:



i.e. the number of pupils with brown eyes is

$$\frac{72}{360} \times 30 = 6$$

NB:

3: Once you have found all of the values you can check your answers by making sure the total is 30.

#### **Drawing Pie Charts**

On a pie chart, the size of the angle for each sector is calculated as a fraction of 360°.

We calculate the angles as follows:

$$\frac{amount}{total} \times 360$$

**Example** In a survey about television programmes, a group of people were asked what their favourite soap was. Their answers are given in the table below. Draw a pie chart to illustrate this information.

Soap	Number of people
Eastenders	28
Coronation Street	24
Emmerdale	10
Hollyoaks	12
None	6

Step 1: Calculate the total number of people.

Total = 28 + 24 + 10 + 12 + 6 = 80

Step 2: Calculate the angles using the formula:

$$\frac{amount}{total} \times 360$$

Eastenders:	$\frac{28}{80} \times 360^\circ = 126^\circ$
Coronation Street:	$\frac{24}{80} \times 360^\circ = 108^\circ$
Emmerdale:	$\frac{10}{80} \times 360^\circ = 45^\circ$
Hollyoaks:	$\frac{12}{80} \times 360^\circ = 54^\circ$
None:	$\frac{6}{80} \times 360^\circ = 27^\circ$

Always check that the angles add up to 360°.



#### Information Handling – Averages



To provide information about a set of data, the average value may be given. There are 3 ways of finding the average value - the mean, the median and the mode.

#### Mean

The mean is found by adding all of the values together and dividing by the number of values

7 9 7 5 6 7 12 9 10 e.g.  $\circ^{\circ}$ Mean = (7 + 9 + 7 + 5 + 6 + 7 + 12 + 9 + 8) ÷ 9 9 values in = 72 ÷ 9 the set = 8

Median

The median is the middle value when all of the data is written in numerical order (smallest to largest).

e.g.	7	9	7	5	6	7	12	9	10
Ordered list:	5	6	7	7	(7)	9	9	10	12

Median = 7

6

5

NOTE: If there are two values in the middle, the median is the mean of those two values.

e.g.

7 7 7 9 9

12 13

10

Median = (7 + 9) ÷ 2 = 16 ÷ 2 = 8

#### Mode

The mode is the value that occurs most often in the data set.

e.g. 5 6 <u>7 7 7</u> 9 9 10 12 Mode = 7

#### Range

We can also calculate the range of a data set. This gives us a measure of spread.

e.g.	5	6	7	7	7	9	9	10	12
	Ran	ge = h = 1; = 7	ighest 2 - 5	value ·	- lowe≤	st value	2		

#### **Evaluating Formulae**



To find the value of a variable in a formula, we substitute all of the given values into the formula and use the BODMAS rules to work out the answer.

**Example 1** Use the formula P = 2L + 2B to evaluate P when L = 12 and B = 7.

Step 1:	Write the formula	P = 2L + 2B
Step 2:	Substitute numbers for letters	$P = 2 \times 12 + 2 \times 7$
Step 3:	Start to evaluate (use BODMAS)	P = 24 + 14
Step 4:	Write answer	P = 38



**Example 3** Use the formula  $F = 32 + 1 \cdot 8C$  to evaluate F when C = 20.

 $F = 32 + 1 \cdot 8C$   $F = 32 + 1 \cdot 8 \times 20$  F = 32 + 36F = 68



#### **Collecting Like Terms**

An expression is a collective term for numbers, letters and operations

e.g. 3x + 2y - z  $4m^2 + 5m - 1$ 

#### An expression does not contain an equals sign.

We can "tidy up" expressions by collecting "like terms". We circle letters which are the same (like) and simplify.

Example 1 Simplify x + y + 3xCircle the "like terms" and collect them together. = 4x + vDon't forget to circle the sign as well! Example 2 Simplify 2a + 3b + 6a - 2bUse a box for different like terms to make it stand out 2h = 8a + bExample 3 Simplify  $2w^2 + 3w + + 3w^2 - w$  $=5w^{2}+2w+x$ Note that w<sup>2</sup> and w do not have the same exponents and are therefore not "like terms"

#### Solving Equations



An equation is an expression with an equals sign.

We solve equations by using a "method line". The method line is a list of steps taken in trying to solve an equation. When solving an equation we do the same to both sides of the equation in order to keep it **balanced**.

#### **Basic Equations**





Example 2

**Solve** 5w - 2 = 8

$$5w - 2 = 8 + 2
5w = 10 + 5
w = 2 + 5$$

#### **Negative Letters**

When solving equations with negative letters, the first priority is to get rid of them. We do this by adding the letters in as shown in the examples.



#### Letters on Both Sides

When solving equations with letters on both sides, the first step is to get rid of the smallest letter (adding it in if it is negative or subtracting it if it is positive).



**Example 2** Solve 3x + 1 = 2x + 5

$$3x + 1 = 2x + 5 | -2x x + 1 = 5 | -1 x = 4 | -1$$

**Solve** 2x + 9 = 4x - 1

.

$$2x + 9 = 4x - 1 | -2x$$

$$9 = 2x - 1 | +1$$

$$10 = 2x$$

$$5 = x$$

Example 3

# It is possible to solve equations with negative letters *and* letters on both sides in the same way.



# Mathematical Dictionary (Key Words)

Add; Addition (+)	To combine two or more numbers to get one number
	(called the sum or the total)
	e.g. 23 + 34 = 57
a.m.	(ante meridiem) Any time in the morning (between
	midnight and 12 noon).
Approximate	An estimated answer, often obtained by rounding to
	the nearest 10, 100, 1000 or decimal place.
Calculate	Find the answer to a problem (this does not mean
	that you must use a calculator!).
Data	A collection of information (may include facts,
	numbers or measurements).
Denominator	The bottom number in a fraction (the number of
	parts into which the whole is split).
Difference (-)	The amount between two numbers (subtraction).
	e.g. the difference between 18 and 7 is 11
	18 - 7 = 11
Division (÷)	Sharing into equal parts
	e.g. 24÷6=4
Double	Multiply by 2.
Equals (=)	The same amount as.
Equivalent	Fractions which have the same vale
fractions	e.g. $\frac{4}{8}$ and $\frac{1}{2}$ are equivalent fractions.
Estimate	To make an approximate or rough answer, often by
	rounding.
Evaluate	To work out the answer/find the value of.
Even	A number that is divisible by 2.
	Even numbers end in 0, 2, 4, 6, or 8.
Factor	A number which divides exactly into another number,
	leaving no remainder.
	e.g. The factors of 15 are 1, 3, 5 and 15.
Frequency	How often something happens. In a set of data, the
	number of times a number or category occurs.
Greater than (>)	Is bigger or more than
	e.g. 10 is greater than 6 i.e. 10 > 6
Greater than or	Is bigger than <u>OR</u> equal to.
equal to (>)	
Least	The lowest (minimum).

	<b>T</b>
Less than (<)	Ls smaller or lower than
	e.g. 15 is less than 21 i.e. 15 < 21
Less than or equal	Is smaller than <u>OR</u> equal to.
_to (<)	
Maximum	The largest or highest number in a group.
Mean	The arithmetic average of a set of numbers
	(see pg 43).
Median	Another type of average - the middle number of an
	ordered data set (see pg 43).
Minimum	The smallest or lowest number in a group.
Minus (-)	To subtract.
Mode	Another type of average - the most frequent number
	or category (see pg 44).
Most	The largest or highest number in a group (maximum).
Multiple	A number which can be divided by a particular
···	number leaving no remainder
	e.a. the multiples of 3 are 3, 6, 9, 12,
Multinly (x)	To combine an amount a particular number of times
	$e.a. 6 \times 4 = 24$
Negative Number	A number less than zero
	e.a 3 is a negative number.
Numerator	The top number in a fraction.
Odd Number	A number which is not divisible by 2.
	Odd numbers end in 1,3,5,7 or 9
Operations	The four basic operations are: addition subtraction
	multiplication and division.
Order of	The order in which operations should be carried out
Operations	(BODMAS)
Place Value	The value of a digit depending on its place in the
	number
	e.a. 1342 - the number 4 is in the tens column and
	represents 40
n.m.	(nost meridiem) Anytime in the afternoon or evening
P	(between 12 noon and midnight).
Polyaon	A 2D shape which has 3 or more straight sides
Prime number	A number that has exactly 2 factors (can only be
	divided by itself and 1) Note that 1 is not prime as it
	only has one factor
Product	The answer when two numbers are multiplied
	tooethen
	rogemen a a the product of 4 and 5 is 20
	e.g. me product of 4 and 5 is 20.

Quadrilateral	A polygon with 4 sides.	
Quotient	The number resulting by dividing one number by	
	another	
	e.g. 20 ÷ 10 = 2, the quotient is 2.	
Remainder	The amount left over when dividing a number by one	
	which is not a factor.	
Share	To divide into equal groups.	
Sum	The total of a group of numbers (found by adding).	
SquareNumbers	A number that results from multiplying a number by	
	itself	
	e.g. 6² = 6 × 6 = 36.	
Total	The sum of a group of numbers (found by adding).	

#### Useful websites

There are many valuable online sites that can offer help and more practice. Many are presented in a games format to make it more enjoyable.

The following sites may be found useful:

www.amathsdictionaryforkids.com

www.woodland-juniorschool.kent.sch.uk

www.bbc.co.uk/schools/bitesize

www.topmarks.co.uk

www.primaryresources.co.uk/maths

www.mathsisfun.com